

FUBAR World War 2 – Infantry Platoons Supplement

Introduction

The basis for FUBAR is small unit actions. The following are simple lists for ordinary platoons during the war. Further supplements will detail specialist units and armoured vehicles.

German Infantry Platoon 1941-1942

This comprised of a HQ Squad and four Sections.

All troops can carry two grenades each.

Platoon HQ

Platoon Commander with SMG [Veteran].

All other men are Seasoned.

Deputy Platoon Commander with Rifle.

Machine Gunner with MG-42 [LMG] & Pistol.

Loader with Pistol.

2 Runners with Rifles.

Infantry Section

All men are Seasoned.

Section Leader with SMG.

Deputy Section Leader with Rifle.

Machine Gunner with MG-42 [LMG] & Pistol.

Loader with Pistol.

5 Riflemen with Rifles.

Panzergrenadier Platoon 1941-1942

HQ as above except all are Veterans.

All troops can carry two grenades each.

Panzergrenadier Section

All men are Seasoned or Veteran if SS.

Section Leader with SMG.

Deputy Section Leader with Rifle.

2 Machine Gunners with MG-42 [LMG] & Pistol.

2 Loaders with Pistol.

4 Riflemen with Rifles.

From 1943 onwards add one figure per section and HQ with a Panzerbusche anti-tank launcher [RPG] and make one of the Riflemen into a loader.

Panzergrenadiers were usually motorised so add a Sdkfz 251 [APC] per section

German Assault Section Stalingrad

This is a specialist formation worth noting here.

All men are Veteran.

Section Leader with SMG.

Deputy Section Leader with SNG

Machine Gunner with MG-42 [LMG] & Pistol.

Loader with Pistol.

6 Riflemen with SMG's.

One rifleman may be replaced with either

- a man carrying a Russian DP LMG [Assault Rifle], or

- an engineer with a flamethrower.

Russian Infantry Platoon 1941

This comprised of a HQ Squad and three, and only rarely four Sections.

All troops can carry two grenades each.

Platoon HQ

Platoon Commander [Seasoned] with Pistol

Deputy Commander [Green] with Rifle.

Infantry Section

All men are Green.

Section Leader with either a Rifle or SMG.

Deputy Section Leader with Rifle.

Man with DP LMG & Pistol.

'Loader' with pistol. Note the DP LMG doesn't technically need a loader, but this man was trained to use the weapon should his comrade fall.

Grenadier with Grenade Launcher [RPG].

Marksman with Assault Rifle.

6 Riflemen with Rifles.

Russian Infantry Platoon 1942 onwards

This comprised of a HQ Squad and three, and only rarely four Sections.

All troops can carry two grenades each.

All men are Seasoned. Guards units might be Veterans.

Platoon HQ

Platoon Commander with Pistol

Deputy Commander with SMG.

Infantry Section

Section Leader with either a Rifle or SMG.

Deputy Section Leader with Rifle.

2 men with DP LMGs & Pistols.

2 'Loaders' with pistols.

3 Riflemen with Rifles.

Some Sections had only one DP LMG and the two men became Riflemen.

Russian SMG Section 1942 onwards

These were Veterans that were expected to be line breakers and assault units. After 1943 you can replace an Infantry Section in a Platoon with one of these units.

Each man has four grenades.

SMG Section

Section Leader with SMG.

Deputy Section Leader with SMG.

6-8 Riflemen with SMGs.

British Rifle Platoon 1944-1945

A Platoon is made up of a HQ Section and three Rifle Sections.

All men can carry two grenades.

All men are Seasoned.

If the Platoon is part of a Armoured brigade they can be mounted in M3 Half-tracks.

Platoon HQ

Platoon Commander with Sten Gun [SMG] or Pistol.

Deputy Commander with Sten Gun.

PIAT Gunner with PIAT [RPG] & Rifle

Assistant PIAT Gunner with Rifle.

Mortar-man with 2" light mortar & Rifle.

Assistant Mortar-man with Rifle.

Rifle Section

Section Leader with Sten Gun.

Bren Gunner with Bren Gun [LMG]

Assistant Gunner with Rifle.

7 Riflemen with Rifles.

British Paratroop Platoon

As above except:

Paratroopers are Veterans.

The HQ can add another PIAT & Asst. Gunner.

Up to half the Riflemen can be equipped with SMG's.

US Infantry Platoon 1944-1945

US Infantry troop quality could be variable depending upon the number of casualties and

replacements they had received. Thus you can field them either as Seasoned or Green. You can replicate famous fighting units such as the 101st Airborne by making them Veterans. A Platoon consisted of a HQ and three sections.

Each man can carry two grenades.

If the Platoon is part of a Armoured brigade they can be mounted in M3 Half-tracks. The Platoon HQ would probably have a Jeep.

The M1 Rifle has a much higher rate of fire than an ordinary rifle, but wasn't a fully fledged assault rifle. Thus when the unit chooses the Aimed Fire activation each M1 Rifle has 2 FP's.

Platoon HQ

Platoon Commander with a Thompson SMG

Deputy Commander with an M1 Rifle.

A Gunner with a Bazooka [RPG] & M1 Rifle

Assistant Bazooka Gunner with M1 Rifle.

Rifle Section

Section Leader with Thompson SMG.

Gunner with BAR [Assault Rifle]

10 Riflemen with M1 Rifles.

US Marine Infantry Platoon 1942-1945

US Marines are Seasoned or Veterans [towards the very end of the Pacific campaign. A Platoon consisted of a HQ and three sections.

Each man can carry two grenades.

Platoon HQ

Platoon Commander with a Thompson SMG

Deputy Commander with an M1 Rifle.

A Gunner with a Bazooka [RPG] & M1 Rifle

Assistant Bazooka Gunner with M1 Rifle.

Rifle Section

Section Leader with Thompson SMG.

1 Flamethrower Operator with M1A1 Flamethrower.

There are then three Fire teams consisting of: Fire Team leader with M1 Rifle and M7 Grenade Launcher [RPG with 12" range].

1 Rifleman with M1 Rifle and M7 Grenade Launcher.

1 Gunner with BAR [Assault Rifle]

1 Asst. Gunner with M1 Rifle and M7 Grenade Launcher or Thompson SMG.

Japanese Infantry Platoon 1942-1945

Japanese Infantry are Seasoned or Veterans. Officers tend to be Elite and while they live confer this to the section they are with for Activation purposes only.

A Platoon consisted of a HQ and three sections.

Each man can carry two grenades.

Platoon HQ

Platoon Commander with Sword & Pistol.

Deputy Commander with Rifle.

Rifle Section

Section Leader with Rifle.

Deputy Section Leader with Rifle.

Machine Gunner with Type 98 or 99 LMG.

Loader with Rifle.

1 Mortar man with Type 89 50mm Mortar.

9 Riflemen with Rifles.